3. Developing Conversion Utilities : Develop any converter, such as Rupees to dollars, temperature converter, inch to feet, etc. Given an integer,n, perform the following conditional actions: ● If is even and in the inclusive range of 6 to 20 , print Weird ● If is even and greater than 20 , print Not Weird

Code

```
import java.util.Scanner;

public class Converter {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        // Temperature conversion
        System.out.print("Enter temperature in Celsius: ");
        double celsius = sc.nextDouble();

        double fahrenheit = (celsius * 9/5) + 32;

        System.out.println("Temperature in Fahrenheit: " +
fahrenheit);

        // Input integer n
        System.out.print("Enter integer n: ");
```

```
        int n = sc.nextInt();

        // Conditional checks
        if (n % 2 == 0 && n >= 6 && n <= 20) {
            System.out.println("Weird");
        }
        else if (n % 2 == 0 && n > 20) {
            System.out.println("Not Weird");
        }

        sc.close();
    }
}
```